

Manual save stardew valley



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Stardew Valley, the indie farming simulation rpg game, is the kind of game that players cling to after sinking too long into their farms, their relationships with the characters and building their skills. Let's see how to securely back up your game so your farm is always safe. Before we dive into the specifics of manual backup of your game, let's highlight a key point about how Stardew Valley saves your game. Stardew Valley doesn't use an incremental rescue system like, say, Skyrim. It has a unique rescue slot as an Old School Nintendo game. Every time you go to bed in the game, your old slot machine is replaced with the new salvation of the game. If that single salvation is deleted, corrupted, or rendered unplayable, you're out of luck. With that in mind, there are three types of game-saving backups that a Stardew Valley player should worry about, depending on their needs and style of play: a backup of their current game so they don't lose their progress in the event of a computer problem incremental backups of their game if they would like to snapshot their progress to potentially return to a past point a backup before modifying game files or introducing game mods to ensure that a bad job mod doesn't torch your farm. Even if you don't want a chance to reverse the clock or play with mods, having a backup of your game is important so you don't miss all your progress. Stardew Valley is the kind of game in which you invest significant time — it takes about 26 hours of real time to advance through the first game of the year. Note: If you bought the game through Steam (and have not manually disabled the Steam Cloud file economy) then every time you exit the game while your computer is online, a new copy of the save game is sent to the Steam servers. Players who have purchased the game outside of Steam and are playing without activate it on Steam —or Steam players who simply want to have multiple backups—need to manually back up their game defenses. To manually back up your Stardew Valley game, you first need to locate the game's save directory on your computer. Regardless of your operating system, all Stardew Valley game saves take the same stucco: a folder with some XML files inside (and, in fact, you can transfer your game saves between different operating systems smoothly). This game save folder is located in the following locations on different operating systems: Windows: C:\Users\[USERNAME]\AppData\Roaming\StardewValley\Saves macOS: /Users/[USERNAME]/.config/StardewValley/Saves Linux: ~/.config/StardewValley/Saves/ Windows users can jump straight to the folder by pasting %AppData%\StardewValley\Saves\ in the Run and Hit Enter box. Inside the folder you will find a for each of your Stardew Valley characters (if you have only one character there will be only one folder). The folder of each character is named as Charactername_XXXXXXXX. While the Xs are apparently random random they actually represent the time, in seconds, after the game's release date on June 22, 2012 that the character was created. Just turn this entire folder up as you wish—copy it to a thumb drive to maintain security, schedule regular incremental backups with your favorite backup app, etc.— and you'll always have not only a backup copy to go back, but if you regularly back up your game for your two games, you can return. In addition to backing things up to maintain security, you can also take advantage of an undocumented trick. If you make a copy of a character's save folder using a slightly different name—but leaving it in the same directory—then in the game, you'll see multiple defenses (only with a different amount of time played). In the screenshot below, we have our main game salvation as well as a copy of our main rescue game made at one point in the past. When we load the actual game and open the save selection screen, you'll see that there are two copies of the game with two different progress points listed (as evidenced both by the hours played in each game, as well as on which day of the year in the game we are). While most people simply play your game directly, this trick allows you to create a recoil point, or even play double timelines where the timeline diverges to your character at a critical point in the game. Regardless of your motivation to back up your game, as long as you do, your masterful work farm in progress will always be safe—come disaster or hard drive failure. videogame_asset Games When you are logged in, you can choose up to 12 games that will be displayed as favorites in this menu. Sign in to see your favorite game list. See all games (1,096) Page 2 Farm Type Manager is a sow structure that allows players and modders to snore customizable features of Stardew's farm types. It can automatically create fodder, ore, monsters and large objects (stumps, boulders, meteors, etc.) anywhere in the game. From Stardew Valley WikiFor information on how the game saves progress on mobile devices, see Mobile Saves. The game saves progress when the day of the game ends, i.e. when the farmer goes to bed, falls from exhaustion or collapses at 2 a.m. All progress during a day is lost if the player leaves the game without finishing the day. In multiplayer, the game saves after all players click on the instructions at the end of the day and wake up in the morning. Save format Saves are stored as XML files on your computer or mobile device. They are stored separately from your game, so you can reinstall or update the game without losing them. On the PC, they are shared between different copies of the game (for example, if you both GOG and Steam). Each save has a folder as JonSnow_123456789, with two main files within it: JonSnow_123456789 and SaveGameInfo. Both files are required to load the salvation. Find your save files Note: in multiplayer, salvation is only on the main player's computer. Windows Press Windows + R for for a 'run' dialog box. Paste this exact text: %appdata%\StardewValley\Saves Click 'OK' to open the folder. Linux The root directory to save files is specified by the XDG_CONFIG_HOME environment variable, which is default to ~/.config/ From Files, click Go » Enter Location. Enter this exact text: ~/.config/StardewValley/Saves Submit to open the folder. Mac From Finder, click Go » Go to Folder. Enter this exact text: ~/.config/StardewValley/Saves Submit to open the folder. Mobile (Android) Open your device's file explorer app. If your device doesn't come with a file explorer, you'll need one that allows navigation from internal storage, not just looking for a specific file. Select the StardewValley folder. Each subfolder inside with a name in the JonSnow_123456789 is a save slot. Mobile (iOS) On iOS 13 or later: Open the Files app. Tap the Search button on the lower right side of the screen. In the Places section, tap My iPhone/iPad. Select the Stardew Valley folder. Each subfolder inside with a name in the JonSnow_123456789 is a save slot. On iOS 12 or earlier: Note: In macOS 10.15 this iTunes feature has been moved to the Finder. Open iTunes on your computer. Connect your iOS device via USB. When iTunes opens, click the device icon in the top toolbar (If the icon doesn't appear, try disconnecting and reconnecting the device's USB cable). The device page should appear. Click 'File sharing' in the menu on the left. Click Stardew Valley in the list of 'apps' that appears. The Stardew Valley Documents panel shows which save files are already on your iOS device. (They appear as folders, but you cannot navigate directly to folders.) Transfer a save back up or transfer between two PCs Find your save files. Close all the folder that looks JonSnow_123456789. Share or back up the zip file. Android Android pc for Android If you use mods, remove any custom content before transferring to mobile. Find the save folder on your computer. Connect your device to your PC. Browse internal shared storage &t; StardewValley. (The folder won't appear if you haven't already created a save on Android.) Copy the entire save folder (the one that appears JonSnow_123456789) to your device's save folder. iOS Note: On macOS 10.15 this iTunes feature has been moved to the Finder. iOS for PC PC for iOS If you use mods, remove any custom content before transferring to mobile. Find the save folder on your computer. Find iOS salvations in iTunes. Copy the entire save folder (the one that looks like JonSnow_123456789) to the 'Stardew Valley Documents' panel in iTunes.Note: There is a folder for each save. You

